

QUICK CARD: *PRINCE CASPIAN*



<i>Reference</i>	<i>Prince Caspian</i> , by C. S. Lewis. ISBN: 978-0061131103
<i>Plot</i>	One year after the events of <i>The Lion, the Witch, and the Wardrobe</i> , the four Pevensie children are summoned back to Narnia only to discover that ages have passed since their reign and Narnia has fallen to the Telmarines, led by an evil usurper named Miraz. They arrive just in time to help young Prince Caspian lead his band of “loyal Narnians” in a rebellion to restore the land to its rightful inhabitants.
<i>Setting</i>	<p>- This story takes place one year after the events in <i>The Lion, the Witch, and the Wardrobe</i> in the experience of the Pevensie children, but according to the Narnian timeline, it is truly ages later.</p> <p>- Set in the mythical land of Narnia, during a rebellion against Telmarine oppressors.</p> <p>- During the childhood of the main characters (for Caspian and for the Pevensie children)</p>
<i>Characters</i>	<p>Caspian- A Telmarine by birth, Caspian feels keenly a strong sense of justice and responsibility to right the wrongs of his ancestors. He is horrified to learn of his violent and bloodthirsty lineage and desperate to emulate the Narnians whom his people despise. He is more Narnian than Telmarine.</p> <p>The Pevensies – Are much the same as they were in the previous chronicle. They have aged one year and they come back even more eager than ever to drink in the wonders of Aslan’s world.</p> <p>Trumpkin – A red dwarf devoted to the restoration of Old Narnia. Though he is loyal, brave, principled, and respectful, he is skeptical of Aslan’s existence. He has to see to believe!</p> <p>Trufflehunter – A badger to the core, he is unchangingly faithful to the memory of Old Narnia and her sovereign, the Great Lion.</p> <p>Aslan- In this episode, the Great Lion acts as a spiritual force rather than a physical one. He leads the characters in the story to their places but avoids acting directly to influence the plot.</p> <p>Miraz – The antagonist of the story, Miraz is Caspian’s evil usurping uncle. Having murdered Caspian’s father to usurp his throne, Miraz then</p>

	<p>methodically uproots each of Caspian's faithful supporters and sends them off on a wild goose chase which he hoped would end in their deaths. Miraz plans to murder Caspian himself when his own son is born.</p>
<i>Conflict</i>	<p>Man vs. Man/Man vs. Society – Caspian wants to live to see Old Narnia restored to its former glory. Miraz and his army directly oppose this goal of Caspian's, seeking to destroy his life and decimate all the remaining Narnians.</p> <p>Man vs. Self – Caspian is a boy, naïve about the politics that threaten his life. He needs to mature in order to face the responsibilities of his station.</p>
<i>Theme</i>	<p>Coming of Age Faith Good vs. Evil</p>
<i>Literary Devices</i>	<p>Personification Foreshadowing Allusion – To the first book in the series Symbolism</p>